


5.00 credits

30.0 h

Q1

Teacher(s)	Heering Caroline ;
Language :	French
Place of the course	Louvain-la-Neuve
Prerequisites	/
Main themes	<p>In this course students are introduced to archaeological and plastic art objects made from the materials most commonly used in artistic creation (such as stone, clay, metal, wood and glass) from the Middle Ages up to the 20th century.</p> <p>They will examine the physical properties of these materials, the initial phases of the creative process and the process of production, the order in which these are studied depending on the particular learning objectives of the group.</p>
Learning outcomes	<p>At the end of this learning unit, the student is able to :</p> <p>This course is intended to introduce students to the history of technology and its links with Art and Archaeology (historiography). Students will learn a general methodology for analyzing textual sources and literary and monumental archives.</p> <p>1 They will also learn how to observe, analyse and describe objects, from the raw material stage to the process of production, passing through the initial phases of creation. Students are also taught the basics of archaeometry and of building archeology.</p>
Evaluation methods	Oral exams, abstract of readings and visits.
Teaching methods	Class with PowerPoint, visits.
Content	<p>Students will learn how to identify the materials and the physical evidence of the initial phase of the creative cycle and the tools used and thus gain an understanding of the main processes behind the creation of Plastic Artwork (Drawing, painting, sculpture). Further will be studied built structures or vestiges which depend on methods and problematics based on the technical observation of the materials used, worked and assembled, and styles.</p> <p>Methodology requiring a practice-based field approach: mandatory visits, varying on a yearly basis, related to teaching activities.</p>
Bibliography	Bibliographie sur moodle
Faculty or entity in charge	EHAC

Programmes containing this learning unit (UE)				
Program title	Acronym	Credits	Prerequisite	Learning outcomes
Bachelor in History of Art and Archaeology : General	ARKE1BA	5		
Minor in History of Art and Archeology	MINARKE	5		