

The version you're consulting is not final. This course description may change. The final version will be published on 1st June.



5.00 credits

15.0 h

Q1

This biannual learning is being organized in 2025-2026

Language :	French
Place of the course	Louvain-la-Neuve
Prerequisites	None. This course is obligatory for students in musicology.
Main themes	The theme can relate to a period from the dark ages up to contemporary times. It can also look into places (a city, a region, a nation), authors (compositors, librettists) or forms (fugue, sonate, blues). In every case, music texts are the starting point of the course, but they are put into their cultural, social, religious, ' context.
Learning outcomes	At the end of this learning unit, the student is able to : 1 To acquire an in-depth knowledge of a relevant subject in the matter of music history.
Evaluation methods	Oral presentation (in public) of a collective work carried out during the semester.
Teaching methods	The course consists of lectures by the professor and of training sessions for the working groups. In order to prepare each session, the students read and analyze various documents dealing with issues related to the course.
Content	Taking the perspective of a "connected history", the course deals with the circulation of musical knowledges and practices during the modern and early-modern period. Specific attention is given to the questions raised by missionary and diplomatic activities.
Inline resources	The slideshows, the bibliography and the teaching materials are available on Moodle.
Bibliography	Les ouvrages de référence seront mentionnés au cours des séances.
Faculty or entity in charge	EHAC

Programmes containing this learning unit (UE)				
Program title	Acronym	Credits	Prerequisite	Learning outcomes
Master [120] in History of Art and Archaeology: Musicology	MUSI2M	5		
Master [60] in History of Art and Archaeology: Musicology	MUSI2M1	5		
Certificat universitaire en musicologie (approfondissement)	MUSA9CE	5		