


Language :	French
Place of the course	Tournai
Main themes	<p>From the Renaissance to Contemporary Art</p> <p>This course emphasizes thematic links to understand the three paradigms of classical, modern, and contemporary art, focusing on:</p> <ul style="list-style-type: none"> • Methodology and Lexical Hypotheses: Exploring concepts such as total art and the synthesis of the arts, contrasts between classical and modern, and modern versus contemporary, as framed by theorists like H. Zeeman. • Art and Nature: Tracing connections from the Renaissance to realism, art and photography, Impressionism, Fauvism, and Land Art. • Art and Space: Examining developments from the Renaissance to Baroque, Cubism and Futurism, Cézanne, abstraction, and Minimalism. • Art and the Psyche: Delving into works by Goya and movements such as Romanticism, Expressionism, Surrealism, and Cobra. • The Artist and Art: Studying transformations from the Renaissance to Velázquez, Romanticism, Dadaism, Fluxus, and Hacktivism. • Art and Society: Investigating themes through Pop Art, Arte Povera, Beuys' concept of social sculpture, conceptual art, multimedia, transmedia, and digital arts.
Learning outcomes	<p>At the end of this learning unit, the student is able to :</p> <p><u>Specific Learning Outcomes</u></p> <p>By the end of this course, students will be able to:</p> <ul style="list-style-type: none"> • Apply a structured methodological framework to analyze a work of art, • Develop thematic comparisons that effectively distinguish between the successive periods of modern and contemporary art, • Establish connections between the history of art and the history of architecture, focusing on both works and theoretical concepts. <p><u>General Learning Outcomes</u></p> <p>In line with the program's learning outcomes (LOs), this course contributes to the development and acquisition of the following LOs:</p> <ul style="list-style-type: none"> • LO4.2 Learn and experiment with the concepts and approaches of artistic disciplines. • LO4.3 Learn and apply the content of artistic or scientific disciplines to enrich the architectural project. • LO4.4 Learn and explain the environmental, social, and economic consequences of architectural choices. • LO5.1 Communicate attentively and inclusively with the various stakeholders of the architectural project. • LO6.1 Acquire knowledge of disciplinary methods in scientific research. • LO6.2 Adopt a critical attitude free from any preconceptions.
Evaluation methods	individual work submitted during the session (January)
Teaching methods	<p>Methodology Emphasis will be placed on aesthetic analysis skills through in-class exercises. Course Objectives At the end of the activity, the student will be able to: - apply a methodological framework to a work of art. - construct a thematic comparison that appropriately distinguishes between successive periods of modern art and contemporary art. - establish connections between art history and architectural history, both in terms of the works and their theoretical elements.</p>
Content	<p>From the Renaissance to Contemporary Art</p> <p>This course emphasizes thematic links to understand the three paradigms of classical, modern, and contemporary art, focusing on:</p> <ul style="list-style-type: none"> • Methodology and Lexical Hypotheses: Exploring concepts such as total art and the synthesis of the arts, contrasts between classical and modern, and modern versus contemporary, as framed by theorists like H. Zeeman. • Art and Nature: Tracing connections from the Renaissance to realism, art and photography, Impressionism, Fauvism, and Land Art.

	<ul style="list-style-type: none"> • Art and Space: Examining developments from the Renaissance to Baroque, Cubism and Futurism, Cézanne, abstraction, and Minimalism. • Art and the Psyche: Delving into works by Goya and movements such as Romanticism, Expressionism, Surrealism, and Cobra. • The Artist and Art: Studying transformations from the Renaissance to Velázquez, Romanticism, Dadaism, Fluxus, and Hacktivism. • Art and Society: Investigating themes through Pop Art, Arte Povera, Beuys' concept of social sculpture, conceptual art, multimedia, transmedia, and digital arts
Inline resources	moodle
Bibliography	<p># DIDI-HUBERMAN (Georges), La ressemblance par contact. Archéologie, anachronisme et modernité de l'empreinte, Editions de Minuit, Paris, 2008</p> <p># GRENIER (Catherine), La revanche des émotions. Essai sur l'art contemporain, dans coll. Fiction & Compagnie, Seuil, s.l., 2008</p> <p># Harald Szeemann, dans coll. Les grands entretiens d'artpress, n°1, Imec, Paris, 2012</p> <p># HEINICH (Nathalie), Le paradigme de l'art contemporain. Structures d'une révolution artistique, dans coll. Bibliothèque des sciences humaines, NRF, Gallimard, s.l., 2014</p> <p># LIESER (Wolf), Digital Art. Le monde de l'art numérique, Ullmann, Potsdam, 2010</p> <p># de MAISON ROUGE (Isabelle), L'Art contemporain, dans coll. Idées reçues, n°28, Le Cavalier Bleu, Paris, 2002</p> <p># de MEREDIEU (Florence), Histoire matérielle et immatérielle de l'art moderne et contemporain, dans coll. In Extenso, Larousse, s.l., 2008</p> <p># MILLET (Catherine), L'art contemporain, dans coll. Dominos, n°120, Flammarion, s.l., 1997</p> <p># Playtime. Videogame mythologies, catalogue de l'exposition (Maison d'Ailleurs, Yverdon-les-Bains, 11VII-9XII2012), Infolio, Gollion, 2012</p> <p># La recherche en art(s), ss. la dir. de DAUTREY (Jehanne), actes du séminaire (Collège international de philosophie, Ministère de la culture et de la communication, XII2007-IX 2008), éditions mf, s.l., 2010</p>
Faculty or entity in charge	LOCI

Programmes containing this learning unit (UE)				
Program title	Acronym	Credits	Prerequisite	Learning outcomes
Bachelor in Architecture (Bruxelles)	ARCB1BA	3		
Bachelor in Architecture (Tournai)	ARCT1BA	3		